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This book continues the tradition of its predecessors "Automation, Communication and Cybernetics in Science and Engineering 2009/2010 and 2011/2012" and includes a representative selection of scientific publications from researchers at the institute cluster IMA/ZLW & IfU. IMA - Institute of Information Management in Mechanical Engineering ZLW - Center for Learning and Knowledge Management IfU - Associated Institute for Management Cybernetics e.V. Faculty of Mechanical Engineering, RWTH Aachen University The book presents a range of innovative fields of application, including: cognitive systems, cyber-physical production systems, robotics, automation technology, machine learning, natural language processing, data mining, predictive data analytics, visual analytics, innovation and diversity management, demographic models, virtual and remote laboratories, virtual and augmented realities, multimedia learning environments, organizational development and management cybernetics. The contributions selected reflect the fundamental paradigm shift toward an increasingly interdisciplinary research world – which has always been both the basis and spirit of the institute cluster IMA/ZLW & IfU.

This book constitutes revised selected papers from the 10th International Conference on Web Information Systems and Technologies, WEBIST 2014, held in Barcelona, Spain, April 2014, organized by the Institute for Systems and Technologies of Information, Control and Communication (INSTICC), and technically sponsored by the European Research Center for Information Systems (ERCIS). The purpose of the WEBIST series of conferences is to bring together researches, engineers and practitioners interested in technological advances and business applications of web-based information systems. The 21 papers presented in this volume were carefully reviewed and selected originally 153 paper submissions. They were organized in topical sections names, internet technology; web interfaces and applications; society, e-business and e-government; web intelligence; and mobile information systems. The book also contains two invited talks in full-paper length.

Gambling has been with us since ancient times and it is unquestionably here to stay. Although Poseidon, Zeus and Hades may no longer be dividing the world up in a game of dice, flocks of tourist still flood through the gates of Las Vegas' Caesars, Atlantic City's Taj Mahal and Macau's oddly named casino Greek Mythology. In Double Down On Your Data, author Clive Pearson reveals that we have entered a brave new world of gambling and entertainment, a world where casino executives can cull through their casino's in-house patron data and discover who are their most profitable patrons. Armed with this information, these casino executives can then market to their most valuable patrons in a highly personal way, thereby creating a long and lasting — and usually highly profitable — relationship. Double Down On Your Data teaches casino executives how best to manage their customer relations as today they are faced with a gambler who is much more sophisticated than the ancient Roman soldier who tossed a coin in the air and called "Heads or Ships."

Readers gain a strong foundation in Java programming and the confidence in technical skills to build working mobile applications with ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA: A GUIDE TO CREATING YOUR FIRST ANDROID APPS, 3E. Written by an award-winning technology author, this book thoroughly introduces Java with an emphasis on creating effective mobile applications. The book is ideal for readers with some programming experience or those new to Java and Android Studio. The book's hands-on tutorial approach offers step-by-step instruction and numerous screen shots to guide you through tasks. Practical callouts, industry tips, cases and assignments reinforce understanding of programming logic and Java tools for Android. Content is both relevant for today and focused on programming principles for the future. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

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Until the late 1980s, information processing was associated with large mainframe computers and huge tape drives. During the 1990s, this trend shifted toward information processing with personal computers, or PCs. The trend toward miniaturization continues and in the future the majority of information processing systems will be small mobile computers, many of which will be embedded into larger products and interfaced to the physical environment. Hence, these kinds of systems are called embedded systems. Embedded systems together with their physical environment are called cyber-physical systems. Examples include systems such as transportation and fabrication equipment. It is expected that the total market volume of embedded systems will be significantly larger than that of traditional information processing systems such as PCs and mainframes. Embedded systems share a number of common characteristics. For example, they must be dependable, efficient, meet real-time constraints and require customized user interfaces (instead of generic keyboard and mouse interfaces). Therefore, it makes sense to consider common principles of embedded system design. Embedded System Design starts with an introduction into the area and a survey of specification models and languages for embedded and cyber-physical systems. It provides a brief overview of hardware devices used for such systems and presents the essentials of system software for embedded systems, like real-time operating systems. The book also discusses evaluation and validation techniques for embedded systems. Furthermore, the book presents an overview of techniques for mapping applications to execution platforms. Due to the importance of resource efficiency, the book also contains a selected set of optimization techniques for embedded systems, including special compilation techniques. The book closes with a brief survey on testing. Embedded System Design can be used as a text book for courses on embedded systems and as a source which provides pointers to relevant material in the area for PhD students and teachers. It assumes a basic knowledge of information processing hardware and software. Courseware related to this book is available at http://ls12-www.cs.tu-dortmund.de/~marwedel.

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